Market Structure and Firm Behavior

Worldwide smartphone shipments grew 12% in Q2 2021 amid COVID recovery



Worldwide preliminary* smartphone shipments – top five vendors' shares and annual growth rates, Q2 2021

Vendor	Share	Growth
Samsung	19%	+15%
Xiaomi	17%	+83%
Apple	14%	+1%
Орро	10%	+28%
Vivo	10%	+27%

*Preliminary estimates are subject to change upon final release Source: Canalys preliminary estimates (sell-in), Smartphone Analysis, July 2021



1. Introduction

e-commerce will undoubtedly change the way business is done. But, as we have said elsewhere, technology changes, but the economic laws do not.

– Varian (1999;1)

Costs, Economies of scale

Market structure

Industry concentration and conduct

Pricing practices

2. Cost, Economies of Scale and Natural

Monopoly

Rapid change in cost structure

EB vs. Encarta

EB prices \$2000 in 1992

MS enters market with 'Encarta' in CD Rom Enciclopédia

EB implemented electronic publishing

MS captures market

EB' CD Rom prices \$50 in 1996



Microsoft

2. Cost, Economies of Scale and Natural

Monopoly

- (i) Costs and Economies of scale
- 1st copy costs dominate total cost/low MC Information and physical goods
 - Chip production
- Supply-side economy of scale: large production Declining ACs

2. Cost, Economies of Scale and Natural

Monopoly

(ii) Natural Monopoly (NM)

Rapid growth erodes scale advantage

WordPerfect, Lotus

ITT and Internet reduce MES (Minimum Efficiency Scale) where AC is minimized

Editing and publish, chips

NM is not always bad

'owner' of an invention has a monopoly of its use

Competition to acquire monopoly

Complementary products (another invention) follow

3. Market Structure

Market structure refers to

of firms in an industry

Relative size of the firms (concentration)

Demand condition

Ease of market entry and exit

Technology and cost conditions

3. Market Structure

Four classes of market structures

- 1. Perfect competition
- 2. Monopolistic competition
- 3. Oligopoly
- 4. Monopoly

3. Market Structure - Firm Behavior

Market structure influences

Behavior and decisions (conduct)

Competitive behavior

Actions available to firm

of firms in the industry

Firm's expectation about actions

Firm's expectation about entry

3. Market Structure

(i) Perfect competition

Many price taking consumers and suppliers

Costless entry/exit (in theory, rarely achieved in real market)

Homogeneous goods

Easy and free access to information

3. Market Structure

(i) Perfect competition

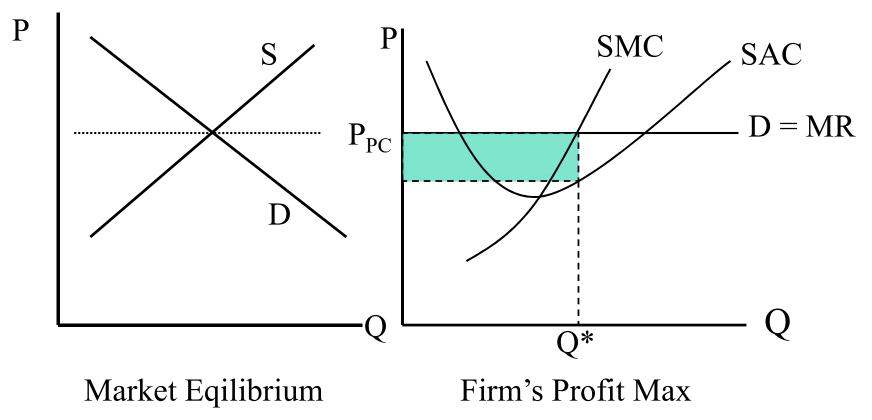
Examples: Though there is no actual perfectly competitive market in the real world, a number of approximations exist

stock exchange

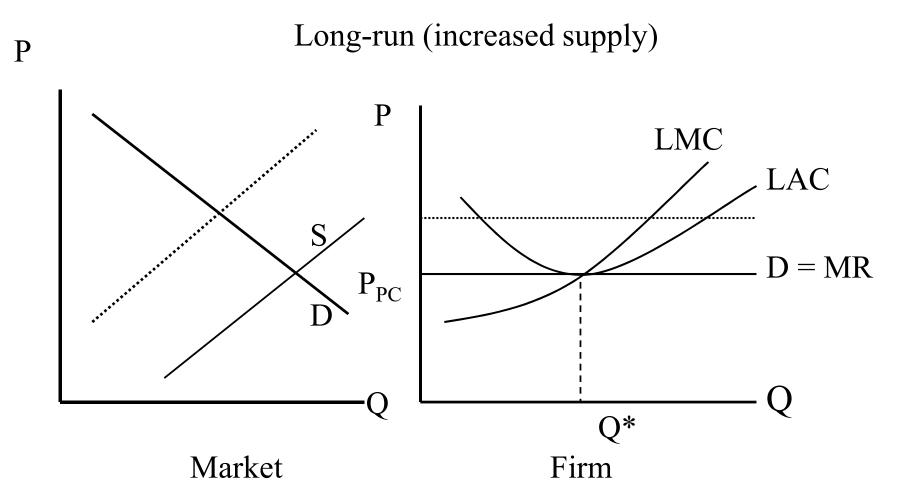
fish market and the vegetable or fruit vendors who sell at the same place

3. Market Structure: Perfect competition

Short-run: No entry/exit (no change in supply) during the period



3. Market Structure: Perfect competition



3. Market Structure: Monopoly

(ii) Monopoly

One firm

Barrier to entry

Technology factor: patents

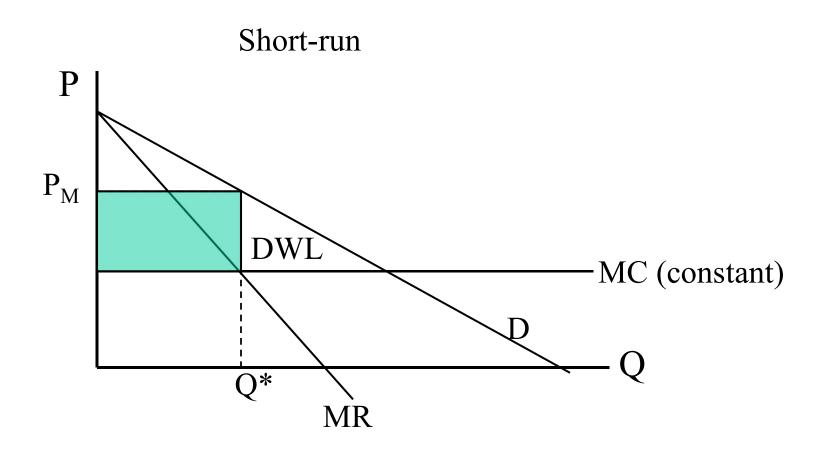
Economic factor: cost advantage

Regulation on natural resources

Discriminating and non-discriminating consumers

Charge different prices

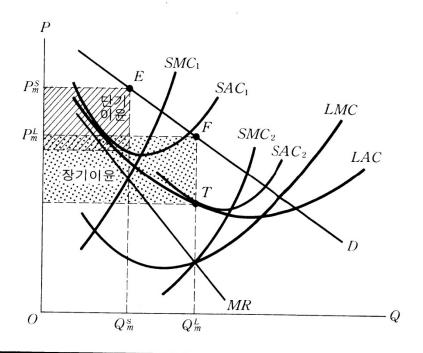
3. Market Structure: Monopoly



3. Market Structure: Monopoly

Long-run

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3. Market Structure: Oligopoly

(iii) Oligopoly

Small # of firms supply dominant share of industry output

Interdependence among decisions

Competition and price

Promotional strategy

Innovation and technology

Acquisitions and merges

3. Market Structure: Oligopoly

Game theory: How to tackle oligopoly?

Interdependence affects market outcomes

Anticipate rival actions and responses

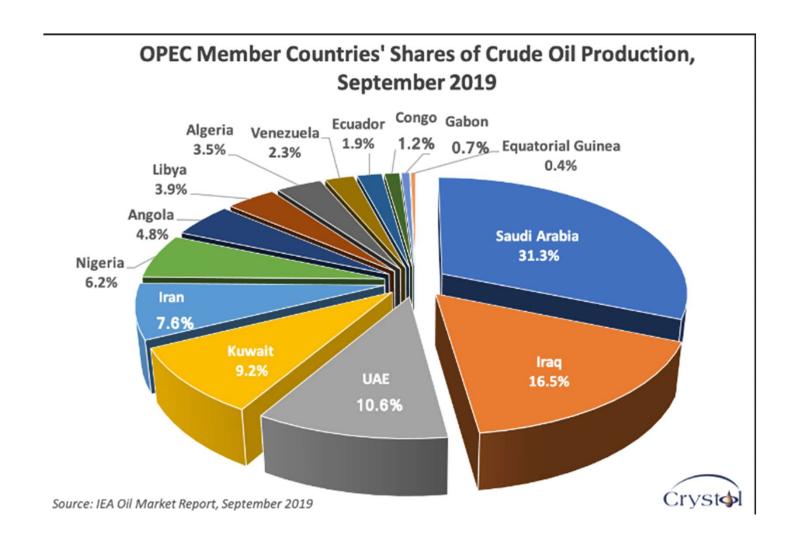
No neat equilibrium outcomes

Cooperative and non-cooperative

Cartel: cooperative, work together, act like monopoly

ex: OPEC

Duopoly price war: non-cooperative, perfect competition



competition

(iv) Monopolistic competition

Many sellers sell differentiated goods

Examples:

The restaurant business

Hotels and pubs

toothpastes, toilet paper: producers practice product differentiation by altering the physical composition of products, using special packaging, or simply claiming to have superior products based on brand images or advertising.

competition

(iv) Monopolistic competition

Each firm can influence sales

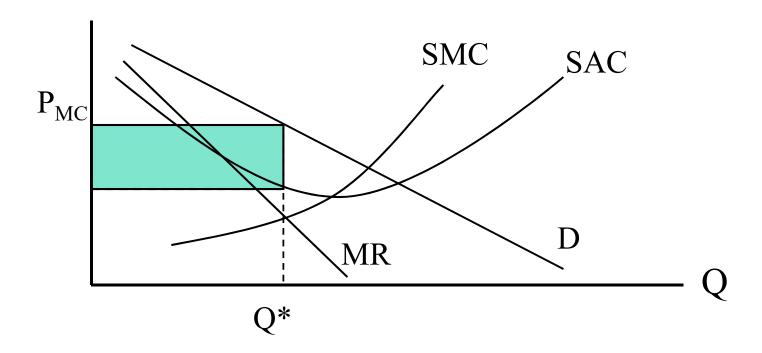
Actions have a small effect on rivals

Relatively costless market entry/exit

competition

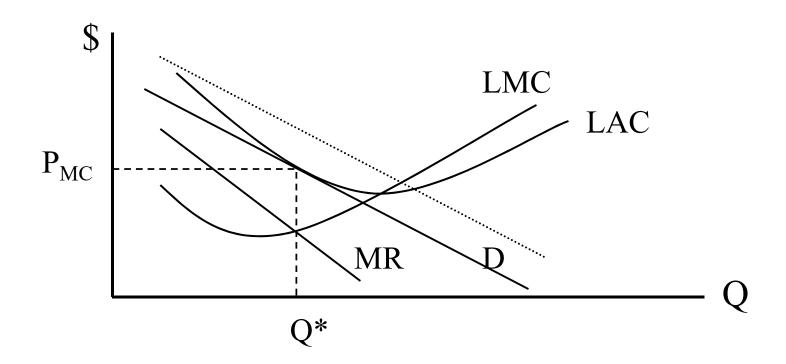
Short-run by a firm

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competition

Long-run by a firm



(i) Industry concentration

$$CR_4 = (q_1 + q_2 + q_3 + q_4)/Q$$

 $CR_4 \rightarrow 0$: less concentrated market, high competition

 $CR_4 \rightarrow 1$: heavily concentrated market, absence of competition

ISP Industry Concentration 1999-2000

ISP -		ISP Marke	et	IMTS Market
101	US	UK	Australia	US
1	20.4	21.8	23.8	39.6
2	5.4	15.3	19.5	28.8
3	5.1	13.1	5.7	11.7
4	4.7	11.9	5.4	3.3
CR ₄	32.6	62.1	54.4	83.4

KOREAN ISP Market

		Apartment LAN	Satellite	Total	%
4,109,724		556,780	6,150	4,852,654	45.8%
1,203,784	1,272,547	338,376		2,864,707	28.6%
	1,298,348	8,832		1,307,180	13.1%
	390,066	8,379		498,445	4.0%
86,200	87,001	3,302		176,503	1.8%
	68,214	79,360		147,574	1.5%
6,869	332,962	5,152		344,983	3.4%
67,52		112,447		179,969	1.8%
5,384,099	3,449,138	1,162,628	6,150	10,002,015	100%
53,8%	34.5%	11.6%	0.1%	(voj t% sub	scribers, 20
	1,203,784 86,200 6,869 67,52 5,384,099	1,203,784 1,272,547 1,298,348 390,066 86,200 87,001 68,214 6,869 67,52 3,449,138	1,203,784 1,272,547 338,376 1,298,348 8,832 390,066 8,379 86,200 87,001 3,302 68,214 79,360 6,869 332,962 5,152 67,52 112,447 5,384,099 3,449,138 1,162,628	1,203,784 1,272,547 338,376 1,298,348 8,832 390,066 8,379 86,200 87,001 3,302 68,214 79,360 6,869 332,962 5,152 67,52 112,447 5,384,099 3,449,138 1,162,628 6,150	1,203,784 1,272,547 338,376 2,864,707 1,298,348 8,832 1,307,180 390,066 8,379 498,445 86,200 87,001 3,302 176,503 68,214 79,360 147,574 6,869 332,962 5,152 344,983 67,52 112,447 179,969 5,384,099 3,449,138 1,162,628 6,150 10,002,015

Access Price

Operators	XDSL	Cable line
KT	25,500 (2MB), 34,000 (8-10MB)	42,500 (8-10MB)
Hanaro Telecom	24,950 (2MB), 30,230 (8-10MB)	24,950(2MB),30,230 (8-10MB))
Thrunet		25,200 (2MB), 32,300 (8-10MB)
Onse Telecom		27,200 (2MB), 50,000 (8-10MB)
Dreamline	24,950(2MB), 30,230(8-10MB)	24,950 (2MB), 30,230 (8-10MB)
Dacom	28,000(2MB), 32,000(8-10MB)	28,000 (2MB), 34,000 (8-10MB)

(unit: Won, 2002. 9.)

⁻ Ministry of Information and Communication http://www.mic.go.kr/

Ex: $CR_4 = 60 \%$

A	В
54%	15%
2	15
2	15
2	15

misleading CR₄

need further analysis: HHI

Herfindal-Hishman Index

HHI =
$$S_1^2 + S_2^2 + S_3^2 + ... + S_n^2$$

HHI adds more weight to higher market share S_i

HHI = 1: monopoly

Case A: Dominant 1st firm

Case B: Oligopoly

(ii) Conduct (behavior and decision)

Market structure affects conduct

Lerner index is a measure of market power

Measure of market power

$$L = (P-MC)/P$$

 $L \rightarrow 0$: competitive industry

 $L \rightarrow 1$: monopoly type pricing

(iii) Cost, Market structure and Conduct in the Information economy

Dominant firm/monopolization

Low ACs are barrier to entry

Repeat sales/One-Source Multi-Use: 'Baywatch', 'Harry Potter'

Differentiated product

'add value' to the information: superpages.com

First mover advantage

Monopoly profits initially, Scale lowers AC

Lock-in installed-base



- (i) Cost-based pricing: mark up = (P-C)/C
- (ii) Business pricing

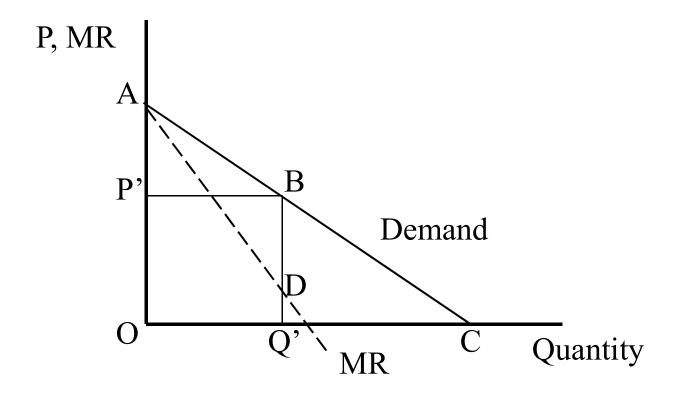
Reflects MC

Reflects price elasticity of demand

$$P = MC/(1+1/\eta)$$
 reflects MR=MC

Note
$$P = MR/(1+1/\eta)$$
 (why?)

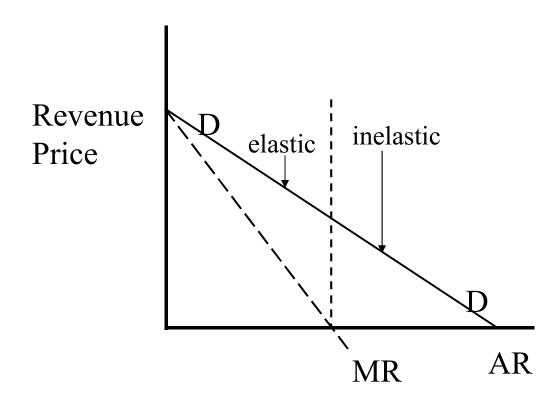
Price, Revenue and Elasticity



$$\eta_{B} = (dQ/dP)(P/Q) = -(BP'/AP')(OP'/BP')$$

$$= -BC/AB = -P/(P-MR)$$

Price, Revenue and Elasticity



(iii) Dynamic pricing

Discriminate customer base

Price according to WTP

1st, 2nd and 3rd degree price discrimination

Charge fixed access fee for entry

Plus per unit usage-based charge for each unit

Good for natural monopoly markets

Use fixed fee to recover deficit from MC pricing

ex: memberships

(iv) Penetration pricing
Low initial price gains quick penetration
Information, Internet and e-commerce
To lock-in installed base of subscribers
'tip' the market (mileage, point, ...)
Monopolization and switching costs
Allow firm to raise price during growth stage

(v) Bundling

Selling two or more goods together; software market, complimentary goods

Bundle price

(vi) Peak-load pricing

Inter-temporal price discrimination

Telecom, Internet, water, electricity, etc

MCs higher during peaks

Charge higher price during peaks

(vii) Cross-subsidization

Products may be inter-related

Cost or demand

↓ Price for one good, ↑ Price for another

Loss-leader

Leader product to attract customer

Other products with high price

OS (low price) and applications software (high price)

(viii) Price skimming

High initial price for new good

Progressive lowering of price as market matures

Maximize short-term profits

Electronic goods market

ex: HDTV, LCD monitor

Network externality occurs for existing users of the network as the value of the network increases with addition of new subscribers

(i) Interconnection and standardsConsumers want to be connected to large networkWhen there are multiple providers of networks and network services

Advantage to consumers if they interconnect Interconnection and standardization is an important strategic decision for the firm

(ii) Dominant firm

Telephony, fax, email, Internet, P2P

Dominant firms don't like to interconnect

Bell system, 1890s

Telecom and Electricity, late 1990s

Ford, 1910s: standardization of parts of Auto

MS and AOL, today

(iii) Sharing latent value

Interconnection increases value of the network

Share increases value to all

Welfare can be increased

In free market, private interconnection agreement

In regulated market, rules enforce agreement

Pareto efficient improvement increases the welfare Firms better off w/o consumers worse off Consumers better off w/o firms worse off

